**NVU dynamics. I. Geodesic motion on the constant-potential-energy hypersurface**

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An algorithm is derived for computer simulation of geodesics on the constant-potential-energy hypersurface of a system of $N$ classical particles. First, a basic time-reversible geodesic algorithm is derived by discretizing the geodesic stationarity condition and implementing the constant-potential-energy constraint via standard Lagrangian multipliers. The basic NVU algorithm is tested by single-precision computer simulations of the Lennard-Jones liquid. Excellent numerical stability is obtained if the force cutoff is smoothed and the two initial configurations have identical potential energy within machine precision. Nevertheless, just as for NVE algorithms, stabilizers are needed for very long runs in order to compensate for the accumulation of numerical errors that eventually lead to “entropic drift” of the potential energy towards higher values. A modification of the basic NVU algorithm is introduced that ensures potential-energy and step-length conservation; center-of-mass drift is also eliminated. Analytical arguments confirmed by simulations demonstrate that the modified NVU algorithm is absolutely stable. Finally, we present simulations showing that the NVU algorithm and the standard leap-frog NVE algorithm have identical radial distribution functions for the Lennard-Jones liquid. © 2011 American Institute of Physics. [doi:10.1063/1.3623585]

I. INTRODUCTION

This paper and its companion Paper II study NVU dynamics, i.e., dynamics that conserves the potential energy $U$ for a system of $N$ classical particles at constant volume $V$. NVU dynamics is deterministic and involves only the system’s configurational degrees of freedom. NVU dynamics is characterized by the system moving along a so-called geodesic curve on the constant-potential-energy hypersurface $\Omega$ defined by

$$\Omega = \{(r_1, \ldots, r_N) \in \mathbb{R}^{3N} | U(r_1, \ldots, r_N) = U_0\}. \quad (1)$$

Mathematically, $\Omega$ is a $(3N - 1)$-dimensional differentiable manifold. Since it is imbedded in $\mathbb{R}^{3N}$, $\Omega$ has a natural Euclidean metric and it is thus a so-called Riemannian manifold. The differential geometry of hypersurfaces is discussed in, for instance, Ref. 3.

A geodesic curve on a Riemannian manifold minimizes the distance between any two of its points that are sufficiently close to each other (the curve is characterized by realizing the “locally shortest distance” between points). A geodesic is defined by the property that for any curve variation keeping the two end points $R_A$ and $R_B$ fixed, to lowest order the curve length does not change, i.e.,

$$\delta \int_{R_A}^{R_B} dl = 0. \quad (2)$$

Here, $dl$ denotes the line element of the metric.

From a physical point of view, it is sometimes useful to regard a geodesic as a curve on a given surface along which the system moves at constant velocity with zero friction. Such motion means that at any time the force is perpendicular to the surface, and because the force performs no work, the kinetic energy is conserved. In this way, geodesic motion generalizes Newton’s first law, the law of inertia, to curved surfaces. The concept of geodesic motion is central in general relativity, where motion in a gravitational field follows a geodesic curve in the four-dimensional curved space-time.

A general motivation for studying NVU dynamics is the following. Since basically all relevant information about a system is encoded in the potential-energy function, it is interesting from a philosophical point of view to study and compare different dynamics relating to $U(r_1, \ldots, r_N)$. The “purest” of these dynamics does not involve momenta and relates only to configuration space. NVU dynamics provides such a dynamics. In contrast to Brownian dynamics, which also relates exclusively to the configurational degrees of freedom, NVU dynamics is deterministic. NVU dynamics may be viewed as an attempt to understand the dynamic implications of the potential energy landscape’s geometry along the lines of recent papers by Stratt and co-workers.

Our interest in NVU dynamics originated in recent results concerning strongly correlating liquids and their isomorphs. A liquid is termed strongly correlating if there is more than 90% correlation between its virial and potential energy thermal equilibrium fluctuations in the $NVT$ ensemble. The class of strongly correlating liquids includes most or all van der Waals and metallic liquids, whereas hydrogen-bonding, covalently bonded liquids, and ionic liquids are generally not strongly correlating because competing interactions tend to weaken the correlation. A liquid is strongly correlating if and
only if it to a good approximation has “isomorphs” in its phase diagram.\textsuperscript{8,9} By definition two state points are isomorphic\textsuperscript{8} if any two microconfigurations of the state points, which can be trivially scaled into one another, have identical canonical probabilities; an isomorph is a curve in the phase diagram for which any two pairs of state points are isomorphic. Only inverse-power-law liquids have exact isomorphs, but simulations show that Lennard-Jones type liquids have isomorphs to a good approximation.\textsuperscript{8} This is consistent with these liquids being strongly correlating.\textsuperscript{7} Many properties are invariant along an isomorph, for instance, the excess entropy, the isochoric heat capacity, scaled radial distribution functions, dynamic properties in reduced units, etc.;\textsuperscript{8,9} the reduced-unit constant-potential-energy hypersurface $\tilde{\Omega}$ is also invariant along an isomorph.\textsuperscript{8} Given that several properties are invariant along a strongly correlating liquid’s isomorphs and that $\tilde{\Omega}$ is invariant as well, an obvious idea is that $\tilde{\Omega}$’s invariance is the fundamental fact from which all other isomorph invariants follow. For instance, the excess entropy is the logarithm of the area of $\tilde{\Omega}$, so the excess entropy’s isomorphism invariance follows directly from that of $\tilde{\Omega}$. In order to understand the dynamic isomorph invariants from the $\tilde{\Omega}$ perspective a dynamics is required that refers exclusively to $\tilde{\Omega}$. One possibility is diffusive dynamics, but a mathematically even more elegant dynamics on a differentiable manifold is that of geodesics. Although these considerations were our original motivation, it should be emphasized that the concept of geodesic motion on $\tilde{\Omega}$ (or $\Omega$) is general and can be applied to any classical mechanical system, strongly correlating or not.

We are not the first to consider dynamics on the constant-potential-energy hypersurface. In papers dating back to 1986,\textsuperscript{10} Cotterill and Madsen proposed a deterministic constant-potential-energy algorithm that is similar, but not identical, to the basic NVU algorithm derived below. Their algorithm was not discussed in relation to geodesic curves, but aimed at providing an alternative way to understand vacancy diffusion in crystals and, in particular, to make easier the identification of energy barriers than via ordinary MD simulations. The latter property is not confirmed in the present papers, however – in contrast, we find that NVU dynamics in the thermodynamic limit becomes equivalent to standard NVE dynamics (Paper II). Later, Scala et al. studied diffusive dynamics on the constant-potential-energy hypersurface $\Omega$,\textsuperscript{11} focusing on the entropic nature of barriers by regarding these as “bottlenecks.” This point was also made by Cotterill and Madsen who viewed $\tilde{\Omega}$ as consisting of “pockets” connected by thin paths, referred to as “tubes,” acting as entropy barriers. Reasoning along similar lines, Stratt and co-workers published in 2007 and 2010 three papers,\textsuperscript{5,6} which considered paths in the so-called potential-energy-landscape ensemble. This novel ensemble is defined by including all configurations with potential energy less than or equal to some potential energy $U_0$. A geodesic in the potential-energy-landscape ensemble consists of a curve that is partly geodesic on the constant-potential-energy surface $\tilde{\Omega}$, partly a straight line in the space defined by $U < U_0$.\textsuperscript{5} Wang and Stratt’s picture shifts “perspective from finding stationary points on the potential energy landscape to finding and characterizing the accessible pathways through the landscape. Within this perspective pathways would be slow, not because they have to climb over high barriers, but because they have to take a long and tortuous route to avoid such barriers. . . .”\textsuperscript{5} Thus, the more “convoluted and labyrinthine” the geodesics are, the slower is the dynamics.\textsuperscript{5} Apart from these three sources of inspiration to the present work, we note that geodesic motion on differentiable manifolds has been studied in several other contexts outside of pure mathematics, see, e.g., Ref. 12.

The present paper derives and documents an algorithm for NVU dynamics. In Sec. II, we derive the basic NVU algorithm. By construction this algorithm is time reversible, a feature that ensures a number of important properties.\textsuperscript{13,14} Section III discusses how to implement the NVU algorithm and tests improvements of the basic NVU algorithm designed for ensuring stability; this is done by single-precision simulations. This section arrives at the final NVU algorithm and demonstrates that it conserves potential energy, step length, and center-of-mass position in arbitrarily long simulations. Section IV briefly investigates the sampling properties of the NVU algorithm, showing that it gives results for the Lennard-Jones liquid that are equivalent to those of standard NVE dynamics. Finally, Sec. V gives a few concluding comments. Paper II compares NVU simulations to results for four other dynamics, concluding that NVU dynamics is a fully valid molecular dynamics.

II. THE BASIC NVU ALGORITHM

For simplicity of notation, we consider in this paper only systems of particles of identical masses (the Appendix of Paper II generalizes the algorithm to systems of varying particle masses). The full set of positions in the $3N$-dimensional configuration space is collectively denoted by $\mathbf{R}$, i.e.,

$$
\mathbf{R} \equiv (\mathbf{r}_1, \ldots, \mathbf{r}_N).
$$

Likewise, the full $3N$-dimensional force vector is denoted by $\mathbf{F}$. This section derives the basic NVU algorithm for geodesic motion on the constant-potential-energy hypersurface $\tilde{\Omega}$ defined in Eq. (1), an algorithm that allows one to compute the positions in step $i + 1$, $\mathbf{R}_{i+1}$, from $\mathbf{R}_{i-1}$ and $\mathbf{R}_i$. Although a mathematical geodesic on a differentiable manifold is usually parameterized by its curve length,\textsuperscript{2} it is useful to think of a geodesic curve on $\tilde{\Omega}$ as parameterized by time and we shall refer to the steps of the algorithm as “time steps.”

Locally, a geodesic is the shortest path between any two of its points. More precisely: (1) For any two points on a Riemannian manifold the shortest path between them is a geodesic; (2) the property of a curve being geodesic is locally defined; (3) a geodesic curve has the property that for any two of its points, which are sufficiently close to each other, the curve gives the shortest path between them. A geodesic may, in fact, be the longest distance between two of its points.

For instance, the shortest and the longest flight between two cities on our globe both follow great circles – these are both geodesics. In any case, the property of being geodesic is always defined by the curve length being stationary in the following sense: Small curve variations, which do not move the curve’s end points, to lowest order do not change the curve length (Eq. (2)).
For motion on $\Omega$, the constraint of constant potential energy is taken into account by introducing Lagrangian multipliers. For each time step $j$ the constraint $U(R_j) = U_0$ gives rise to a corresponding Lagrangian multiplier $\lambda_j$. Thus, the stationarity condition Eq. (2) for the discretized curve length $\sum_j |R_j - R_{j-1}|$ subject to the constraint of constant potential energy is

$$\delta \left( \sum_j |R_j - R_{j-1}| - \sum \lambda_j U(R_j) \right) = 0.$$  

(4)

Since $|R_j - R_{j-1}| = \sqrt{(R_j - R_{j-1})^2}$ and the $3N$-dimensional force is given by $F_j = -\partial U/\partial R_j$, putting to zero the variation of Eq. (4) with respect to $R_i$ (i.e., the partial derivative $\partial/\partial R_i$) leads to

$$\frac{R_i - R_{i-1}}{|R_i - R_{i-1}|} - \frac{R_{i+1} - R_i}{|R_{i+1} - R_i|} + \lambda_i F_i = 0.$$  

(5)

To solve these equations we make the ansatz of constant displacement length for each time step,

$$|R_j - R_{j-1}| \equiv l_0 \quad (\text{all } j).$$  

(6)

If the path discretization is thought of as defined by constant time increments, Eq. (6) corresponds to constant velocity in the geodetic motion. With this ansatz, Eq. (5) becomes

$$(R_i - R_{i-1}) + (R_i - R_{i+1}) + l_0 \lambda_i F_i = 0.$$  

(7)

If $a_i \equiv R_i - R_{i-1}$ and $b_i \equiv R_{i+1} - R_i$, Eq. (6) implies $a_i^2 = b_i^2$, i.e., $0 = a_i^2 - b_i^2 = (a_i + b_i)(a_i - b_i)$. Since Eq. (7) expresses that $a_i + b_i$ is parallel to $F_i$, one concludes that $F_i$ is perpendicular to $a_i - b_i = R_{i+1} - R_{i-1}$. This implies

$$F_i \cdot (R_{i+1} - R_{i-1}) = 0.$$  

(8)

Taking the dot product of each side of Eq. (7) with $F_i$ one gets

$$F_i \cdot (R_i - R_{i-1}) + F_i \cdot (R_i - R_{i+1}) + l_0 \lambda_i F_i^2 = 0,$$  

which via Eq. (8) implies

$$l_0 \lambda_i = -2 \frac{F_i \cdot (R_i - R_{i-1})}{F_i^2}.$$  

(9)

Substituting this into Eq. (7) and isolating $R_{i+1}$, we finally arrive at

$$R_{i+1} = 2R_i - R_{i-1} - \frac{2[F_i \cdot (R_i - R_{i-1})]F_i}{F_i^2}.$$  

(10)

This equation determines a sequence of positions; it will be referred to as “the basic NVU algorithm.”

The derivation of the basic NVU algorithm is completed by checking its consistency with the constant step length ansatz Eq. (6): Rewriting Eq. (10) as

$$R_{i+1} - R_i = (R_i - R_{i-1}) - \frac{2(F_i \cdot (R_i - R_{i-1})]}{F_i},$$

we get by squaring each side

$$(R_{i+1} - R_i)^2 = (R_i - R_{i-1})^2 + 4[F_i \cdot (R_i - R_{i-1})]F_i^2 - 4(F_i \cdot (R_i - R_{i-1})^2/F_i^2 = (R_i - R_{i-1})^2.$$  

Thus, the solution is consistent with the ansatz.

Time reversibility of the basic NVU algorithm is checked by rewriting Eq. (11) as follows:

$$R_{i-1} = 2R_i - R_{i+1} - \frac{2[F_i \cdot (R_i - R_{i+1})]}{F_i^2}.$$  

(12)

which via Eq. (8) implies

$$R_{i-1} = 2R_i - R_{i+1} - \frac{2[F_i \cdot (R_i - R_{i+1})]F_i}{F_i^2}.$$  

(13)

Comparing to Eq. (11) shows that any sequence of configurations generated by Eq. (11) . . . $R_{i-1}$, $R_i$, $R_{i+1}$, . . . obeys Eq. (11) in the time-reversed version . . . $R_{i+1}$, $R_i$, $R_{i-1}$, . . . A more direct way to show that the basic NVU algorithm is time-reversal invariant is to note that Eq. (5) is itself manifestly invariant if the indices $i - 1$ and $i + 1$ are interchanged.

The Appendix shows that the basic NVU algorithm is symplectic, i.e., that it conserves the configuration-space volume element in the same way as NVE dynamics does. We finally consider potential-energy conservation in the basic NVU algorithm. A Taylor expansion implies via Eq. (8) that

$$U_{i+1} - U_{i-1} = -F_i \cdot (R_{i+1} - R_{i-1}) + O(l_0) = O(l_0^3).$$  

(14)

This ensures potential-energy conservation to a good approximation if the discretization step is sufficiently small.

The “potential energy contour tracing” (PECT) algorithm of Cotterill and Madsen is the following: $R_{i+1} = 2R_i - R_{i-1} - [F_i \cdot (R_i - R_{i-1})]/F_i^2$. Except for a factor of 2 this is identical to the basic NVU algorithm. The importance of this difference is apparent when it is realized that the PECT algorithm implies $F_i \cdot (R_{i+1} - R_i) = 0$, whereas it does not imply the time-reversed identity $F_i \cdot (R_{i-1} - R_i) = 0$. Thus, the PECT algorithm is not time reversible.

We end this section by reflecting on what is the relation between the NVU algorithm and continuous geodesic curves on $\Omega$. Can one expect that if the step length is decreased towards zero, the discrete sequence of points traced out by the algorithm converges to a continuous geodesic curve? The answer is yes, as is clear from the current applied mathematics literature. The literature deals with the analogous problem of classical mechanics where, as is well known, Newton’s second law of motion can be derived from the principle of least action (Hamilton’s principle). This is a variational principle. In the traditional approach, one first derives continuous equations of motion from the variational principle, then discretizes these equations to allow for computer simulations. Here, we first discretized the quantity subject to the variational principle (Eq. (4)) and only thereafter applied variational calculus. Euler himself first described discretization of time in the action integral, thus obtaining discretized versions of the Euler-Lagrange equations. There is now a large literature on this subject. During the last decade, in particular, variational calculations applied after discretization have come into focus in connection with, for instance, the development of algorithms for the control of robots. The general consensus is the following (we quote below from Ref. 16 that provides an excellent summary of the situation): “The driving idea behind this discrete geometric mechanics is to leverage the variational nature of mechanics and to preserve this variational structure in the discrete setting… That is, if one designs a discrete equivalent of the Lagrangian, then discrete equations of motion can be easily derived from it by parallelizing the derivations followed in continuous case. In essence, good numerical methods will come from discrete analogs to
FIG. 1. (a) Evolution of the potential energy $U$ according to the basic NVU algorithm (Eq. (17)) started from two consecutive configurations of an NVE simulation. The inset shows a snapshot of the first ten integration steps where lines connect the data points; clearly, the system jumps distinctly between two potential-energy hypersurfaces. (b) Evolution of $U$ started from two configurations with a very small potential energy difference. The algorithm still jumps between two potential-energy hypersurfaces. (c) Probability distribution of the Lagrangian multiplier times the length $l_0$, $l_0\lambda$ of Eq. (10), obtained from simulations over $2.5 \times 10^6$ steps. The green distribution corresponds to (a), the blue distribution to (b).

the Euler-Lagrange equations – equations that truly derive from a variational principle… Results have been shown to be equal or superior to all other types of integrators for simulations of a large range of physical phenomena, making this discrete geometric framework both versatile and powerful.”

### III. TESTING AND IMPROVING THE BASIC NVU ALGORITHM

This section discusses the numerical implementation of the basic NVU algorithm and how to deal with accumulating round-off errors that arise for very long simulations. The model system studied is the standard Lennard-Jones (LJ) liquid with $N = 1024$ particles. Recall that the LJ pair potential $v(r)$ is given by

$$v(r) = 4\varepsilon \left(\frac{\sigma}{r}\right)^{12} - \left(\frac{\sigma}{r}\right)^{6}. \quad (15)$$

Here, $\varepsilon$ sets the energy scale and $\sigma$ sets the length scale; henceforth, the unit system is adopted in which these quantities are both unity. All simulations except those of Fig. 5 refer to the state point with density 0.85 and temperature 0.7. Initial configurations were taken from NVE simulations of this state point. Unless otherwise specified the forces and their derivative were adjusted to be continuous via smoothing from a value just below the cutoff distance $r_c$ to $r_c$. We refer to this as a “smoothed force potential.” The cutoff distance was chosen as the standard LJ cutoff $r_c = 2.5\sigma$. The simulations were performed using periodic boundary conditions. In order to easier test the numerical stability of the NVU algorithm, simulations were performed in single precision.\(^{17}\)

#### A. Implementing the basic NVU algorithm

We rewrite Eq. (11) into a leap-frog version by introducing new variables defined by

$$\Delta_{i+1/2} \equiv \mathbf{R}_{i+1} - \mathbf{R}_i. \quad (16)$$

In terms of these variables the basic NVU algorithm is

$$\Delta_{i+1/2} = \Delta_{i-1/2} - \frac{2(\mathbf{F}_i \cdot \Delta_{i-1/2})\mathbf{F}_i}{\mathbf{F}_i^2}$$

$$\mathbf{R}_{i+1} = \mathbf{R}_i + \Delta_{i+1/2}. \quad (17)$$

Equations (17) are formally equivalent to Eq. (11). Numerically, however, they are not equivalent and – as is also the...
There are further numerical issues that affect the stability of the basic NVU algorithm. In Fig. 2, the evolution of the potential energy is given for a long simulation, which also includes data from simulations using a non-smoothed force potential. Better numerical stability is clearly obtained for the smoothed force potential (black curve), but smoothing does not ensure constant potential energy and absolute stability.

B. Improving the algorithm to conserve potential energy and step length indefinitely

Subsection III A showed that using a smoothed force potential and ensuring that the two starting configurations have identical potential energy within machine precision, a fairly stable algorithm is arrived at. Nevertheless, absolute stability is not obtained. This is illustrated in Fig. 3(a), which shows that the potential energy for a system with a smoothed force potential over five million time steps still exhibits a slight "entropic drift" (red curve). By entropic drift, we mean the drift due to round-off errors, a drift that unavoidably takes the system to higher energies because there are many more such states – an entropic effect. Figure 3(b) shows that also the step length is not conserved. Both problems are caused by the accumulation of round-off errors. These problems are less severe if one switches to double precision, of course, but for long simulations entropic drift eventually sets in (for billions of time steps).

We would like to have an algorithm that is absolutely stable, i.e., one that does not allow for any long-time drift of the quantities which the basic NVU algorithm was constructed to conserve: the potential energy, the step length, and the center of mass (CM) position (just as in standard NVE dynamics the CM position is exactly conserved in the basic NVU algorithm). In Eq. (11) because the forces sum to zero due to the translational invariance of the potential energy: $U(r_1 + r^0, \ldots, r_N + r^0) = U(r_1, \ldots, r_N)$).

Drift of the CM position is trivially eliminated by adjusting the particle displacements according to $\Delta r_i = \Delta r_n - \sum_m \Delta r_m / N$, e.g., every 100th time step. This correction
corresponds to setting to zero the total momentum of the system in an NVE simulation.

Robust potential energy conservation is obtained by adding a term that is zero if the potential energy equals the target potential energy \( U \) (this quantity was previously denoted by \( U_{0} \), but to avoid confusion with the time step index we drop the subscript zero),

\[
\Delta_{i+1/2} = \Delta_{i-1/2} + \frac{(-2F_{i} \cdot \Delta_{i-1/2} + U_{i-1} - U)F_{i}}{F_{i}^{2}}. \tag{18}
\]

To show that this modification of the NVU algorithm prevents drift of the potential energy we take the dot product of each side of Eq. (18) with \( F_{i} \), leading to \( F_{i} \cdot \Delta_{i+1/2} = -F_{i} \cdot \Delta_{i-1/2} + U_{i-1} - U \) or \( F_{i} \cdot (\Delta_{i+1/2} + \Delta_{i-1/2}) = U_{i-1} - U. \) Since \( F_{i} \cdot (\Delta_{i+1/2} + \Delta_{i-1/2}) = F_{i} \cdot (R_{i+1} - R_{i-1}) = -(U_{i+1} - U_{i-1}) + O(l_{0}^{2}), \) this implies

\[
U_{i+1} = U + O(l_{0}^{2}). \tag{19}
\]

Thus, entropic drift has been eliminated and the potential energy is conserved indefinitely except for small fluctuations.

We next address the problem of conserving step length. This is ensured by the following modification of the algorithm:

\[
\Delta_{i+1/2} = l_{0} \frac{\Delta_{i-1/2} + (-2F_{i} \cdot \Delta_{i-1/2} + U_{i-1} - U)F_{i}/F_{i}^{2}}{\Delta_{i-1/2} + (-2F_{i} \cdot \Delta_{i-1/2} + U_{i-1} - U)F_{i}/F_{i}^{2}}. \tag{20}
\]

Equation (20) gives the final NVU algorithm (occasionally for brevity: “the NVU algorithm,” in contrast to Eq. (11) that is referred to as “the basic NVU algorithm”).

In simulations, the NVU algorithm is implemented as follows. The target potential energy \( U \) is chosen from an NVE or an NVT simulation at the relevant state point. The step length \( l_{0} \) is chosen according to the accuracy aimed for. Suppose the quantities \( R_{i}, \Delta_{i-1/2}, \) and \( U_{i-1} \) are given. From \( R_{i} \) the forces \( F_{i} \) are calculated. From \( \Delta_{i-1/2}, F_{i}, \) and \( U_{i-1} \) the quantity \( \Delta_{i+1/2} \) is calculated via Eq. (20). Finally, the positions are updated via \( R_{i+1} = R_{i} + \Delta_{i+1/2}, \) and the potential energy is updated via \( U_{i} = U(R_{i}). \)

By construction the NVU algorithm Eq. (20) ensures constant step length,

\[
|\Delta_{i+1/2}| = l_{0}. \tag{21}
\]

but is the potential energy still conserved for arbitrarily long runs? If the denominator of Eq. (20) is denoted by \( D_{i} \), taking the dot product of each side of this equation with \( F_{i} \) leads to \( F_{i} \cdot (\Delta_{i+1/2} + \Delta_{i-1/2}) = \delta_{i}[F_{i} \cdot \Delta_{i-1/2}] + (1 + \delta_{i})(U_{i-1} - U). \) Thus, since \( F_{i} \cdot (\Delta_{i+1/2} + \Delta_{i-1/2}) = U_{i-1} - U_{i+1} + O(l_{0}^{2}) \) and \( F_{i} \cdot \Delta_{i-1/2} = U_{i-1} - U_{i} + O(l_{0}^{2}), \) we get \( U - U_{i+1} + O(l_{0}^{2}) = \delta_{i}[U_{i} - U + O(l_{0}^{2})]. \) This implies again

\[
U_{i+1} = U + O(l_{0}^{2}). \tag{22}
\]

In summary, for simulations of indefinite length the NVU algorithm Eq. (20) ensures constant step length and avoids entropic drift of the potential energy. Figure 3(a) shows the evolution of the potential energy using the basic NVU algorithm (red) and the final NVU algorithm (black), Fig. 3(b) shows the analogous step length evolution. Figure 4(a) shows that the distribution of the Lagrangian multiplier is only slightly affected by going from the basic (red) to the final (black) NVU algorithm. Figure 4(b) shows the evolution of \( \delta_{i} \) in the final NVU algorithm, which as expected is close to zero.

We remind the reader that the modifications of the algorithm were introduced to compensate for the effects of accumulating random numerical errors for very long runs, and that the modifications introduced in the final NVU algorithm Eq. (20) vanish numerically in the mean. The prize paid for stabilizing the basic NVU algorithm is that the final NVU algorithm is not rigorously time reversible. In view of the fact that the improvements introduced to ensure stability lead to very small corrections, the (regrettable) fact that the corrections violate time reversibility is probably not important.
IV. SAMPLING PROPERTIES OF THE NVU ALGORITHM

In order to investigate whether the NVU algorithm gives physically reasonable results we compare results from NVU and NVE simulations for the average of a quantity that depends only on configurational degrees of freedom. This is done in Fig. 5, which shows the radial distribution function $g(r)$ at three state points. The red dots give NVU simulation results, the black curve gives NVE simulation. Clearly, the two algorithms give the same results. This finding is consistent with the conjecture that the NVU algorithm probes all points on $\Omega_1$ with equal probability. Note that this is not mathematically equivalent to conjecturing that the NVU algorithm probes the configuration space microcanonical ensemble, which has equal probability density everywhere in a thin energy shell between a pair of close-by constant-potential-energy manifolds. The latter distribution would imply an ensemble density of points on $\Omega_1$ inversely proportional to the length of the gradient of $U(R)$ (the force), but this distribution cannot be the correct equilibrium distribution because the basic NVU algorithm Eq. (11) is invariant to local scaling of the force. In the thermodynamic limit, however, the length of the force vector becomes almost constant and the difference between the configuration-space microcanonical ensemble and the $\Omega_1$ equal-measure ensemble becomes insignificant. Paper II details a comparison of NVU dynamics to four other dynamics, including two stochastic dynamics. Here, simulation and theory lead to the conclusion that NVU and NVE dynamics are equivalent in the thermodynamic limit.

V. CONCLUDING REMARKS

An algorithm for geodesic motion on the constant-potential-energy hypersurface has been developed (Eq. (20)). Analytical arguments and single-precision simulations show that this algorithm, in conjunction with compensation for center-of-mass drift, is absolutely stable in the sense that potential energy, step length, and center-of-mass position are conserved for indefinitely long runs. The algorithm reproduces the NVE radial distribution function of the LJ liquid, strongly indicating that correct configuration-space averages are arrived at in NVU dynamics. Although NVU dynamics has no kinetic energy providing a heat bath, it does allow for a realistic description of processes that are unlikely because they are thermally activated with energy barriers that are large compared to $k_BT$ (Paper II). In NVU dynamics, whenever a molecular
rearrangement requires excess energy to accumulate locally, this extra energy is provided by the surrounding configurational degrees of freedom. These provide a heat bath in much the same way as the kinetic energy provides a heat bath for standard Newtonian \( NVE \) dynamics. Paper II compares the dynamics of the Kob-Andersen binary Lennard-Jones liquid simulated by the \( NVE \) algorithm and four other algorithms (\( NVT, \) diffusion on \( \Omega \), Monte Carlo dynamics), concluding that results are equivalent for the slow degrees of freedom. Paper II further argues from simulations and analytical arguments that \( NVU \) dynamics becomes equivalent to \( NVE \) dynamics as \( N \to \infty \).

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APPENDIX: PROOF THAT THE BASIC NVU ALGORITHM IS SYMPLECTIC

This Appendix proves that the basic \( NVU \) algorithm conserves the configuration-space volume element on the hypersurface \( \Omega \) in the same sense as the \( NVE \) algorithm conserves the configuration-space volume element. We view the basic \( NVU \) algorithm (Eq. (11)),

\[
R_{i+1} = 2R_i - R_{i-1} - \frac{2F_i \cdot (R_i - R_{i-1})}{F_i^2} F_i,
\]

as a mapping of \( R^{6N} \) into itself. In the \( 6N \)-dimensional configuration space of subsequent time-step pairs \( S_i \equiv [R_i, R_{i-1}] \), the \( NVU \) algorithm is

\[
S_i \mapsto S_{i+1} = [R_{i+1}, R_i] = (2R_i - R_{i-1} - \frac{2F_i \cdot (R_i - R_{i-1})}{F_i^2} F_i, R_i].
\]

The Jacobian of this map \( J(S_i \to S_{i+1}) \) is given by

\[
\begin{vmatrix}
2 - 2\frac{\partial F_i (R_i - R_{i-1})}{F_i} F_{i+1,i} & -2\frac{\partial F_i (R_i - R_{i-1})}{F_i} F_{i+2,i} & \ldots & -1 + 2\frac{\partial F_i (R_i - R_{i-1})}{F_i} F_{i+1,i} & 2 - 2\frac{\partial F_i (R_i - R_{i-1})}{F_i} F_{i+2,i} \\
-2 - 2\frac{\partial F_i (R_i - R_{i-1})}{F_i} F_{i+1,i} & 2 - 2\frac{\partial F_i (R_i - R_{i-1})}{F_i} F_{i+2,i} & \ldots & 2 - 2\frac{\partial F_i (R_i - R_{i-1})}{F_i} F_{i+1,i} & -1 + 2\frac{\partial F_i (R_i - R_{i-1})}{F_i} F_{i+2,i} \\
\vdots & \vdots & \ddots & \vdots & \vdots \\
1 & 0 & \ldots & 0 & 0 \\
0 & 1 & \ldots & 0 & 0 \\
\vdots & \vdots & \ddots & \vdots & \vdots 
\end{vmatrix} \cdot \begin{vmatrix}
F_i F_{i+1,i} & F_i F_{i+2,i} & \ldots & F_i F_{i+1,i} & F_i F_{i+2,i} \\
F_i F_{i+1,i} & F_i F_{i+2,i} & \ldots & F_i F_{i+1,i} & F_i F_{i+2,i} \\
\vdots & \vdots & \ddots & \vdots & \vdots \\
F_i F_{i+1,i} & F_i F_{i+2,i} & \ldots & F_i F_{i+1,i} & F_i F_{i+2,i} \\
F_i F_{i+1,i} & F_i F_{i+2,i} & \ldots & F_i F_{i+1,i} & F_i F_{i+2,i} \\
\vdots & \vdots & \ddots & \vdots & \vdots 
\end{vmatrix}
\]

This may be regarded as a two-by-two block matrix consisting of blocks \( A, B, C, D \). The determinant of this block matrix is

\[
|J| = |AD - BC| = | - BC| = (-1)^M |B|,
\]

giving (where the index \( i \) is dropped for brevity and \( M = 3N \))

\[
\begin{vmatrix}
-1 + 2\frac{F_i^2}{F_i} & 2\frac{F_i F_{i+1}}{F_i} & 2\frac{F_i F_{i+2}}{F_i} & \ldots \\
2\frac{F_i F_{i+1}}{F_i} & -1 + 2\frac{F_i^2}{F_i} & 2\frac{F_i F_{i+3}}{F_i} & \ldots \\
2\frac{F_i F_{i+1}}{F_i} & 2\frac{F_i F_{i+3}}{F_i} & -1 + 2\frac{F_i^2}{F_i} & 2\frac{F_i F_{i+4}}{F_i} & \ldots \\
\vdots & \vdots & \ddots & \vdots & \vdots 
\end{vmatrix} = (-1)^M (\pm 1).
\]
Defining the unit-length vector along the direction of the force vector \( \mathbf{n} \), the last equality of Eq. (A4) follows from \( \mathbf{B} = -\mathbf{I} + 2 \mathbf{n} \cdot \mathbf{n}^T \Rightarrow \mathbf{B}^2 = \mathbf{I} + 4 \mathbf{n} \cdot \mathbf{n}^T - 4 \mathbf{n} \cdot \mathbf{n}^T = \mathbf{I} \).

Since \( |B|^2 = |B|^2 = 1 \), one has \( |B| = \pm 1 \). Thus, the volume element transforms as

\[
dR_i dR_{i-1} = dR_i dR_{i-1}.
\]  

(A5)

This means that the basic NVU algorithm conserves the volume element in the 6N-dimensional configuration space, i.e., that the algorithm is symplectic just as the NVE algorithm is.

References

17. All simulations were performed using a molecular dynamics code optimized for NVIDIA graphics cards, which is available as open source code at http://rumd.org.